



Over the Wall

Frances W. Keene

This is fun for two players. To make the wall, cover a fire-place screen or two chairs with a blanket. The players sit on either side so that they can't see each other. One of them calls, "One, two, three, over the wall!" With the words "over the wall," he quickly tosses his beanie over at some point along the wall. The other player must catch it before it hits the ground and send it back the same way, trying to catch the first player off guard. Allow one point for each catch, and the first one to score ten is the winner.

Junior Treasure Chest

Edited by MARJORIE BARROWS, Editor of The Children's Hour

Western Dream

By Clarence Biers



Make Your Own Rubber Stamp

For Boys and Girls

Norah Smaridge

Would you like a rubber stamp with your own name for the cost of an evening's work? Forget about rubber and use an oblong piece of linoleum. Print your name in good-sized letters on a thin piece of paper. Reverse the paper and trace the letters on the linoleum. Using a one-edged razor blade (no cut fingers!), cut away all the background part of the linoleum, leaving just the raised letters that spell your name.

Fasten a small drawer knob in the center of a piece of wood which measures the same as the linoleum. Glue the linoleum on the bottom of the wood. Buy an ink pad at the dime store and start stamping away.



Who Is It?

Edith Trussell

Here's a good quiet game to play on rainy days. Any number of people can play. Buy a package of 3x5 cards. From magazines and newspapers, cut pictures of well-known people and paste one picture on each card. Trim them so they just fit the cards. On the back write the name and be sure it matches the person in the picture! If you want to make identification more difficult, add a mask or mustache or other disguise to the face.

To play the game, shuffle the cards and put the stack picture-side up in the middle of the table. Each player in turn draws a card. If he correctly identifies the picture on it, he may keep the card; if he cannot identify it, he puts the card on the bottom of the stack left on the table. When the end of the stack is reached, the player who has the most cards wins.



Bean the Basket

Nat Bradford

First of all, find some beanbags or make some. Then nail an old wastebasket up on a tree or on a board in the attic or on a high fence. Don't nail it quite as high as you would a regular basketball basket.

Now the players line up at least 12 feet away and each tries to toss the beanbag into the wastebasket as he runs. Each time he tosses the bag in, he scores a point. The players go around 10 times and, of course, the one with the highest score is the winner.

Everyone likes this game!

Beheadings

Gerna Silke

1. Behead a fruit and get something you hear with.
2. Behead a round thing and get everything.
3. Behead a cheer and get an exclamation.
4. Behead a bird and get a line of movie seats.
5. Behead a jar and get a stone.
6. Behead the first man and get what a beaver builds.

Answers: 1. Pear, ear; 2. Adam, A-dam, row; 3. crock, rock; 4. ball, all; 5. rah, ah; 6. crow, ear; 2.

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