

ding number for Junior, Intermediate, or Senior

- 1 Junior
- 2 Intermediate
- 3 Senior
- 4 Club (for Scavenger Hunt class only)

241 100 01_ Landscape - single image featuring an expanse of scenery (layout and features of land or water); could include sunsets, seascapes, day or night scenes.

241 100 02_ People - single image featuring a person or people in formal or informal settings.

241 100 03_ Animals - single image featuring one or more animals.

241 100 04_ Plants - single image featuring plants, flowers, leaves, trees, etc.

241 100 05_ Architectural single image featuring man-made structures such as buildings, bridges, etc. No sculptures or garden art.

241 100 06_ Other interesting subject - single image featuring subjects of interest that do not fit in the above classes.

241 100 07_ Texture - single image featuring the texture(s) of an object or subject, with emphasis on use of light, angle, and composition.

241 100 08_ Still Life - single image featuring an arrangement of objects (incapable of movement on their own) which are arranged by the photographer, with emphasis on the use of lighting and composition.

241 100 09_ Action / Movement - single image capturing a subject that is in motion.

241 100 10_ Panoramic - single image of any subject, produced in panoramic format either in the camera or by cropping, where the panoramic ratio adds to the effect of the image.

241 100 11_ Series or Story - multiple print images (maximum 20) of any size or shape that depict a series (several images on one topic) or tell a story (showing several steps of an event or activity) mounted on one story board not to exceed 16" x 20". Captions are optional. Photo album pages or memory book pages are not allowed.

241 100 12_ Creative process - single image that has been changed or altered through either film or digital processing or printing techniques; Includes computer enhancement **beyond** basic corrections of cropping, color and brightness correction, and red eye removal. Exhibit must show both the original image and the final image. Must include an explanation of the creative techniques used.

241 100 13_ Special effects - single image showing a special effect achieved with the camera during the capture of the image. I.e.: camera angle, light, subject placement, filters, focus alterations, etc. Must include an explanation of the special effect techniques used.

241 100 14_ Darkroom Skills - single image produced by the member using a darkroom and developing or printing techniques (not computer manipulation). Must include an explanation of the techniques used.

241 100 16_ Creative uses - one item showing the use or display of images in a creative manner. Images and the item must be the work of the member. Possibilities include: transfer to fabric, statuettes, 3-D display, note cards, page from photo album or memory book, etc.

241 100 17_ Scavenger Hunt - select and mount the required number of images (any size photo; one image per subject or technique; must not exceed 16" x 20" mount). Images should demonstrate the chosen subjects or techniques from the list below.

Label each image with the represented subject or technique. Select from these possibilities:

241 100 18_ Selfie (or Self Portrait) - single image of the photographer made by the photographer. May include others in the photo. Photo should "memorialize" a time and/or place for the photographer and an explanation MUST be included on the entry card.

Subjects: water, color, light, shadow, texture, seasons, shapes, night, emotion, motion
Techniques: depth of field, forced, perspective, light sources

1 **Junior** - select 4 different subjects or techniques

2 **Intermediate** - select 6 different subjects or techniques

3 **Senior** - select 8 different subjects or techniques

4 **Club** (two or more members) - select 8 or more different subjects or techniques

Art

Members may enter up to **three** classes in Original Art and up to **three** classes in Non-Original Art, **no more than one entry per class number**. Art has two divisions based on whether the entry is entirely original or includes components that have been designed or created by others. In both divisions, the member will be expected to create their work by applying the elements and principles of design.

Artwork may not be framed with the exception of work done with chalks, charcoals, or pastels. If work done with chalks, charcoals or pastels is framed, light weight frames with plastic rather than glass should be used for protection during display. No glass is allowed.

Artwork is to be mounted for display, including jewelry. All jewelry exhibits must be mounted in some way to a board or fabric covered board for display. Backing or mounting of artwork is strongly encouraged, if appropriate. Matting, spray fixatives and /or over wrap with plastic are acceptable for protection of the artwork. If an item is meant to hang, a hanger that will support the weight of the item must be securely attached. Adhesive plastic hangers are encouraged to protect other artwork. They may be available through county Extension offices.

All items made from clay (except modeling clay) must be exhibited in the Ceramics and Pottery division.

All work done on an item that is wearable clothing or accessory must be exhibited in a Wearable Art category.

Exhibits should not contain parts that expose the public or volunteers to injury (i.e. sharp edges or points).

Exhibits are entered and displayed at the risk of the exhibitors, see rule 12 under General 4-H Information - Eligibility.

In addition to the exhibit tag, each piece of an exhibit must be labeled on the back or bottom with the member's name, county, and exhibit class number. Exhibits that have more than one piece need to be tied together or connected together in some way so the pieces can be considered as one exhibit.

To qualify for judging, a fully completed 4-H Art Exhibit Explanation Card (new 2014) must be attached. Forms are available at the county extension office and on the State 4-H website <http://oregon.4h.oregonstate.edu/fair-book-expressive-arts>

Public display of exhibits will be at the discretion of 4-H management.

All work done on an item that is wearable clothing or accessory must be exhibited in a Wearable Art category.

Note: Fill in blank in class number () with corresponding number for Junior, Intermediate, or Senior.

- 1 Junior
- 2 Intermediate
- 3 Senior

Original Art

Member applies the elements and principles of design to create work that is entirely their own.

Drawing and Sketching

231 100 01_ Line drawing - original work using line technique with any drawing medium that can make a distinct line. Medium examples might include pencil, colored pencil, scratch art, pen & ink, felt tip.

231 100 02_ Shaded drawing - original work using shading technique with any drawing medium.

Medium examples might include charcoal, pencil, and colored pencil.

231 100 03_ Line and Shaded Combination drawing - original work using a combination of line and shading techniques.

Painting

231 100 04_ Watercolor, Tempera, or Other Water Media - original painting using a water media (identify media used)

231 100 05_ Acrylic painting - original work using acrylic paint media

231 100 06_ Oil painting - original work using oil paint media

231 100 18_ Pastels - original work using pastel media

Print Making or Stenciling

231 100 07_ Print or Stencil - original work using print making or stenciling techniques with a design created by the member (Use of purchased commercial stencils is not appropriate.)

Collage or Mosaic

231 100 08_ Collage or Mosaic - original work using collage or mosaic techniques with a design created by the member. Media might include paper, tile, wood, glass, seeds, etc.

Dyeing and Marbling

231 100 09_ Dyeing and Marbling - original work using marbling or dyeing techniques such as batik or dye painting.

Other Two Dimensional Work

231 100 10_ Other Two Dimensional Work - original two-dimensional work using techniques other than those listed for classes above.

Examples might include cut paper or calligraphy.

Multiple Media - Two Dimensional

231 100 11_ Multiple Media - original two dimensional work that incorporates two or more of the techniques and/or media described above.

Carving

231 100 12_ Carving - original three dimensional work using subtractive techniques in wood, soap, etc.