

MONDAY EVENING

Table with columns for time slots (4 PM to 11:30 PM) and program titles. Programs include Mission, CBS News, Today's (N), Family Guy, and various game shows.

AUGUST 10, 2015

Table with columns for time slots (8:30 AM to 11:30 PM) and program titles. Programs include The Carter Report, 3ABN Today, and various game shows.

TUESDAY EVENING

Table with columns for time slots (4:30 PM to 11:30 PM) and program titles. Programs include House Calls, CBS News, and various game shows.

AUGUST 11, 2015

Table with columns for time slots (8:30 AM to 11:30 PM) and program titles. Programs include Revelation Insights, NCIS: New Orleans, and various game shows.

Blue Mountain TV SCHEDULE

Cable subscriber channel numbers follow call names. Times may vary for satellite viewers

WEEKDAY DAYTIME

Table with columns for time slots (8 AM to 3:30 PM) and program titles. Programs include The Price Is Right, The View, and various game shows.

WEDNESDAY EVENING

Table with columns for time slots (4 PM to 11:30 PM) and program titles. Programs include Revelation-Come King, A Sharper Focus, and various game shows.

AUGUST 5, 2015

Table with columns for time slots (9:30 AM to 11:30 PM) and program titles. Programs include 3ABN Today, Today's (N), and various game shows.

Bisnett INSURANCE advertisement featuring a family photo and contact information: 541-575-0419

GO FIGURE! by Linda Thistle

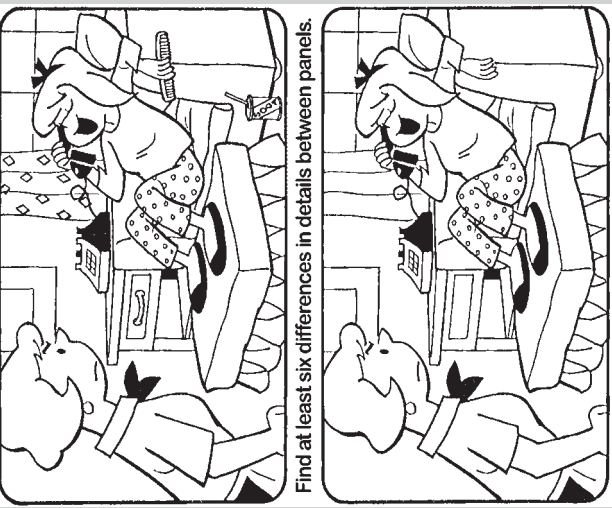
4x4 grid for the Go Figure! puzzle with numbers and symbols.

The idea of Go Figure is to arrive at the figures given at the bottom and right-hand columns of the diagram by following the arithmetic signs in the order they are given (that is, from left to right and top to bottom). Use only the numbers below the diagram to complete its blank squares and use each of the nine numbers only once.

DIFFICULTY: ***
★ Moderate
★★ Difficult
*** GO FIGURE!

MAGIC MAZE PULLED

C N K H E B Y S P M J H E B
Y V H T Q E R O L I G D B Y W
T R A P L M K E I F D B Y W U
S Q M C E N O M G K I F D B Z
X W S U G S O O G N L J H F
S U T D S C A G H Y I W V T S
M L R L Q R K T A P N R L K I
R E I K S R E T A W O H T F E
C A N A O E B V Z P Y W V U S
N A G P T R Q D E L S P N M L
R J S E H C N U P L I H F E D



Wishing Well

5x5 grid for the Wishing Well puzzle with numbers and symbols.

HERE IS A PLEASANT LITTLE GAME that will give you a message every day. It's a numerical puzzle designed to spell out your fortune. Count the letters in your first name. If the number of letters is 6 or more, subtract 4. If the number is less than 6, add 3. The result is your key number. Start at the upper-left-hand corner and check one of your key numbers, left to right. Then read the message the letters under the checked figures give you.

GAME ANSWERS LOCATED IN CLASSIFIED SECTION