

French-defeating guerrilla chief


Weekly editor trade 'hooked'


Most American cities suffer from traffic artery hardening



Another service from the 9 Shell dealers of Central Oregon
Five games that can make your next trip more fun for the whole family


#### Abstract

1. Simon Says -a a game to work off youthful energies. It's something like folyouthrul energies. It's something like fol- low-the-ceader, with one player taking the part of Simon and issuing commands. The other players must do as he says only when he tells them that "Simon says" to do it. If he says, "Simon says put your hands on your head," everybody should obey. But if he just says, "Put your hands on your head," anybody who obeys is out. As the game proceeds, the commands come faster and faster, making it more and more difficult to keep up with what Simon says and what Simon does not say. The minute you do something that Simon does not specifically say to do , you are out of the game, and the others continue without you. The last one to remain


sucgestion: It's probably best

## Mom takes the part of Simon. That

game becomes. If the game begins to have Simon say, "Sit still"
2. Tall Stories - a game to challenge child's imagination. One of you starts to tell a story. After two minutes, he second player gives his version of what happens hit. When his two minutes are up, the hird player gets his turn. Then, the ourth, with the first player picking up gain where the last player leaves of The wonderful thing about "Tall Storics" is that it can go on and on. You'll find this ame is most fun when you pick a story hat you know, but your youngsters don't This lets their imaginations run riot-and you hear some amazing variations on you ld favorites.
3. Geography-a simple game that gets progressively difficult as it goes along Somebody starts by naming a place. Let say it's Oregon. The next player must then name a place that begins with " n " the last letter of Oregon. He might sig Newfoundland. And the next person has o name a place that begins with "d"-the last letter of Newfoundland. Cities, states countries, even street names are all fai game. Only one

## -1 Central Oregon Stel diceaters



BOARD BIRDS

JUST ARRIVED! Mengitar rine


TOWN \& COUNTRY

Reed Merket Pet Shop
Cormer Reed Mk. \& Hunnell
Roods $* 382 \cdot 1254$


Whenever a player gets stumped for a new name, he is eliminated. The last re maining player wins.
4. Twenty Questions-an old standby that can keep the whole family enter tained. Someone thinks of something person, a place or an object. The other players take turns asking questions to try to figure out what it is.
Is it a person? A place? An object? Is it round? Square? Rectangular? Does it American flag?"
given. If someone guesses correctly befor wenty questions are up arm and he thinks of something. If not, then the original "it" person tells what he

## hinking of. He thinks of something else

 and the game starts again5. Spell-a-plate-a game for sharp little eyes. Each player thinks of a word and jots it down on a piece of paper. (This helps prevent squabbles later on.) The But all the players in the same age group must choose words with the same number of letters. Next, they watch the license plates of oncoming cars. As they spot their letters, they call them out. The first to complete his word with the letters he sees on the plates is the winner.
One rule: you have to get the letters in the proper order. If you're spelling "c-at," you have to find a " c " first, then an " a ,"

As all the obvious places are used up, he game gets progressively hardet

