



Welcome to WOE
CGBOR 2016
Birdhouse
Building contest!

The purpose of this contest is to highlight the need for nesting sites for birds and showcase your creative building skills. Houses

will be built by registered participants, displayed throughout the summer and voted on by visitors. Prizes will be awarded.

How to Enter

Come By our booth at the WOE and either enter your youngster in the kit building competition, or enter your own custom birdhouse to compete with the older kids!

Voting

Houses will be displayed at the WOE fair throughout the event. During this same time, visitors will vote on their favorite houses. Ballots will have builder's name and name of their birdhouse.

Winners

Winners will be announced at the main stage on the last day of the fair. Winners will be notified and bird houses can be picked up immediately following the announcement.

Prize Categories

- Most Creative
- Best Design for Birds
- Wackiest
- Best Kids (under 14 years old)



Eligibility

Everyone is encouraged to enter. Youth groups and children under 18 need to be registered by an adult.

Rules

All entries must be original construction. Name and contact information must be on bottom of birdhouse. Registration form must accompany entry. Kits will be provided for smaller children, and there will be construction supplies and tools available in the booth. Houses are limited in size to a maximum of 20" x 20" x 20".

CHESS TOURNAMENT

NO ENTRY FEE! PRIZE!

CALL HENRY AT 541-852-9155

FREE KID ACTIVITIES

HOSTED BY WOE

Three legged race

Gunny-sack race

Money in the hay

Stick Horse Race

Piñata

Golf

Basketball

Corn Swimming

Sunday Pet Parade

Judging for the following categories

Funniest

Best Dressed

Best Behaved

Ugliest

Audience Favorite

WOE HERITAGE FAIR 2016

Cottage Grove Bible Church Awana Grand Prix

Cottage Grove Bible Church Awana Grand Prix, offers a free interactive, creative and hands-on experience to children (ages 5-12) attending the Western Oregon Exposition Heritage Fair. Since 2007, up to 100 students Kindergarten through 5th grade have been invited each year to make their own derby car to race at the fair on Sunday afternoon. Given the materials to design, sand and paint for their own car, volunteers will be on hand to assist them.

What the child does:

1. Check in and register for the race by choosing a number for the car.
2. Receive a car kit.
3. Design the shape of the car. Child is given a sheet of paper to sketch the desired shape, then glues the paper to the block of wood.
4. Take car to band saw where an adult volunteer cuts the block of wood to the desired shape.
5. Sanding station: an adult volunteer sands the car for the smaller children. Older children are allowed to use the sanders with adult supervision. One sander is for concave surfaces, the other for convex surfaces.
6. Drill press: a hole is drilled into the bottom of the car by an adult volunteer to aid in the painting process.
7. Workbench: child takes car to workbench to manually sand out fines that are left by the sanders. At this time, the child may round off the corners of the car and make any adjustments desired.
8. Paint booth: after the car is placed on a stand made with a wooden dowel, the car is painted with a brush-on sealer by the child. It will take about 20 minutes for the sealer to dry.
9. Workbench for more sanding: light sandpaper is used by the child to smooth out any streaks left by the paintbrush when sealing the car.
10. Paint booth: a color is chosen by the child for the car and is sprayed on by a volunteer. After the paint dries, the child may wish to add stenciled detail or any other creative design. Numbers are put on the car.
11. Drill press: an adult helps insert the wheel pins by use of the drill.
12. Weight station: car is weighed and adjustments made so that the car meets the required 5 oz specification. This may require drilling and placing weights in the wood.
13. Car is given a test run to make sure that the wheels are running smoothly.
14. Car goes into the "garage" cabinet to await the race.
15. During the race when the child's number is called, child goes to the garage to get the car, takes the car to the race track where the car is placed on the proper track. Child goes to the end of the track to watch the race and to retrieve car. After each race, child returns car to garage until called to race again. Child races a total of four races (one time on each track).