

4-H HORSE JUDGING

(See Horse rule #15)

751 900 000	First Year Junior
751 900 001	Junior
751 900 002	Intermediate
751 900 003	Senior

4-H REINING HORSE

Reining patterns will be available to pick up at the Extension Office prior to fair.

751 700 040	First Year Junior Reining
751 700 041	Junior Reining
751 700 042	Intermediate Reining
751 700 043	Senior Reining

4-H TRAIL HORSE

751 300 310	First Year Junior
751 300 311	Junior
751 300 312	Intermediate
751 300 313	Senior
751 300 000	Ranch Horse Trail

Participants will be mounted on their horse unless specific obstacle calls for a dismount. Class will consist of series of obstacles to be performed that are chosen from the state approved list. Obstacles to be attempted will be posted and the succession to be done shown. Obstacles to be attempted by intermediate and senior members will be more advanced than for 1st year junior and junior members.

Each contestant will be allowed a total of two (2) refusals or unnecessary delay on each obstacle. Failure to complete the obstacle will not disqualify the exhibitor, but will be scored accordingly. Contest may include a check of equipment for safety and cleanliness, clothes for cleanliness and proper attire. (Chaps, hobblers, saddlebags, and rain gear tied to saddle are not required.) Judging will be based on manners, way of going with the horse and way of negotiating obstacles using good horsemanship.

4-H IN-HAND TRAIL HORSE

This class is designed to provide 4-H exhibitors an event to showcase their horse/pony projects that are eligible for ground trainer (yearlings and two-year olds), non-riding driving horses and first year under saddle horses.

Those eligible for entry are ground trainers (yearlings and two-year olds), non-riding driving horses and first year under saddle horses. **NO CROSS ENTRY OF TRAIL AND IN-HAND TRAIL!**

More information regarding steps is available at the Extension Office.

751 300 321	Junior In-Hand Trail
751 300 322	Intermediate In-Hand Trail
751 300 323	Senior In-Hand Trail

4-H RANCH HORSE

The 4-H Ranch Horse program is designed to teach members the skills and traditions of ranch life. Its purpose is to teach safe, appropriate techniques for using horses on a ranch or feedlot. It is about skill, technique, and horsemanship. Reference materials include: Oregon 4-H Ranch Horse Manual (4H 1313) and Oregon 4-H Ranch Horse Contest Guide (4H 1313).

Competition level at fair is determined by advancement program. All participants must have shown in a showmanship class in order to compete in ranch horse classes. Members may only compete in one level.

Ranch Horse Roping Classes

They are judged on handling the rope – building a loop, correct amount of spoke, correct position, swing

and coiling. They are judged on how many heads and heels they catch. Competition level is determined by the roping advancement.

751 700 721	Ranch Roping Level 1: This is a beginner class. The youth rope the dummy from the ground.
751 700 722	Ranch Roping Level 2: The youth will rope the dummy from their horse.
751 700 723	Ranch Roping Level 3: The youth will rope the dummy from their horse. In addition to handling the rope, they will emphasize getting their horse in proper alignment and position to the dummy.
751 700 724	Ranch Roping Level 4: Cattle Roping in a pen with a breakaway hondou.

Working Horse, Trail and Identification

Ranch Horsemanship: This class may include trail obstacles, and trailer skills as well as demonstrating safe handling of the horse and identification. Competition level is determined by advancement program.

751 700 801	Ranch Horsemanship Level 1
751 700 802	Ranch Horsemanship Level 2
751 700 803	Ranch Horsemanship Level 3

Cow Working: This class may include moving or sorting of animals. Competition level is determined by advancement program.

751 700 901	Cow Working Level 1
751 700 902	Cow Working Level 2
751 700 903	Cow Working Level 3

GAMING RULES

Sign-ups for all games will be at fair.

These events are timed games on horseback and may be either individual or team events and receive ribbons only. Approved 4-H games include Figure-8 Stake Race, Idaho Figure-8, Pole Bending, Key Race, Keyhole Race, Texas Barrels, 2-Barrel Flag Race, and NSCA (International) Flag Race. Counties may run other individual events as long as they are as safe or safer, if they have rules from a recognized gaming organization, and if the county agent and state staff person agree in advance. Rodeo, racing, and bareback gaming events are prohibited.

4-H members will be allowed to use a different horse for gaming. This horse must be owned or leased by May 1st and in the member's record book. This horse may also be shown in showmanship but points from second showmanship will not count toward all around.

Use standard 4-H Western clothing. A Western saddle with a saddle horn is required. Western-type equipment is to be used with the following exceptions: bridles must have a throat latch, running martingales with rein stops, martingales, tiedowns used with breast collar, nosebands, draw reins, splint boots, bell boots, bandages, mechanical hackamores, and gag bits are permitted; whips under 36", bats, quirts, crops, and over-and-unders are allowed. Roping reins or single piece closed reins must be used. Tying split reins is not allowed. Mecate reins are not allowed. Riders will be disqualified if equipment is inhumane or dangerous, or if equipment breaks and rider is unable to safely continue without repairs.

Scoring 4-H members should compete within Junior, Intermediate, and Senior age groups. For team events, the age of the older member will determine the age group.

Disqualifications will result in an automatic white ribbon. See 4-H Horse Contest Guide p32-33 for list of disqualifications.

For each stake, pole, barrel, or small container knocked down, there will be a five second penalty. Intentionally righting a pole is allowed with no penalty.

4-H State Horse Classic Competition

Judging: A 4-H member may judge in any and all 4-H judg-





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