

ALEXANDER SMART, ESQ. BY DOC WINNER.
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WELL, MY GOOD MAN, I SEE YOU ARE HARD AT WORK, RAKING LEAVES.

YES AND ITS ONE OF THOSE JOBS YOU DONT MAKE MUCH HEADWAY WITH -- THE LEAVES KEEP FALLING AS FAST AS YOU CAN RAKE 'EM UP!



EXACTLY!! ... I AM SURPRISED THAT ANY ONE SHOULD USE SUCH ANTIQUATED METHODS OF REMOVING THEM.

I HAVE ALWAYS DONE IT THIS WAY!

JOHN! YOU'RE WASTED ON THE PHONE!

YES AND I SUPPOSE HIS FATHER AND HIS GRAND-FATHER BEFORE HIM WERE SATISFIED TO USE THE SAME METHODS-- SOME PEOPLE WILL JUST NEVER LEARN-- THEY ARE TOO THICK TO GRASP NEW IDEAS-- THEY'RE IN A RUT!!

WHILE HE'S GONE I'LL DEMONSTRATE HOW EASY IT IS FOR A MAN OF INTELLIGENCE TO HANDLE A PROBLEM LIKE THIS



YOU SEE IT WAS NO TROUBLE FOR ME TO GET RID OF THEM-- YOU HAVE NO FURTHER USE OF YOUR RAKE

OH, IS THAT SO?! ... YOU OLD MEDDLER, YOU HAVE RUINED MY LAWN!!!

The ELMER GAME

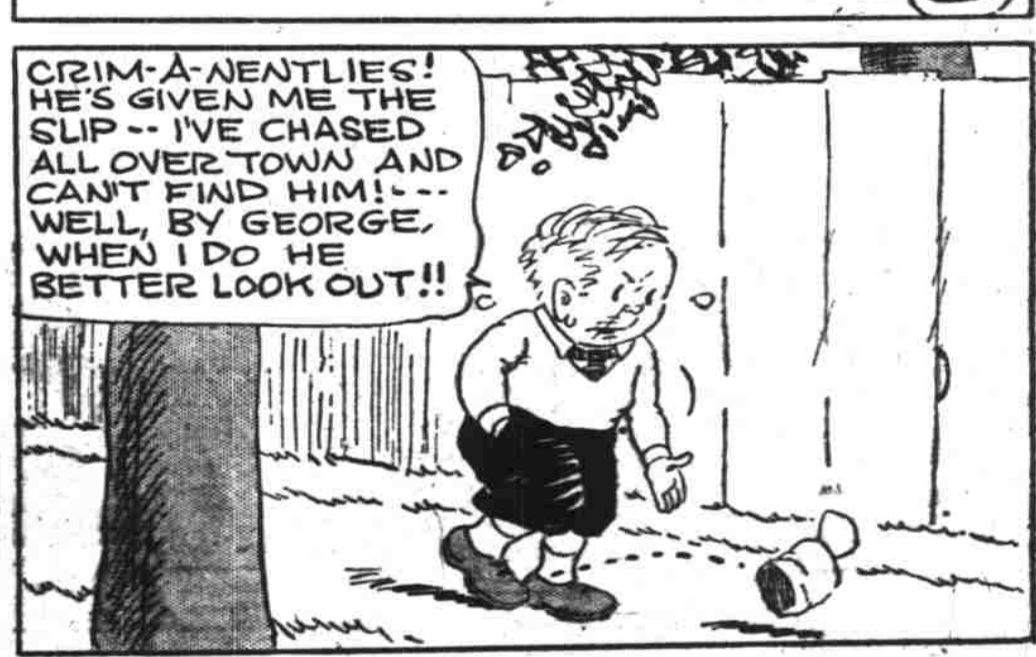
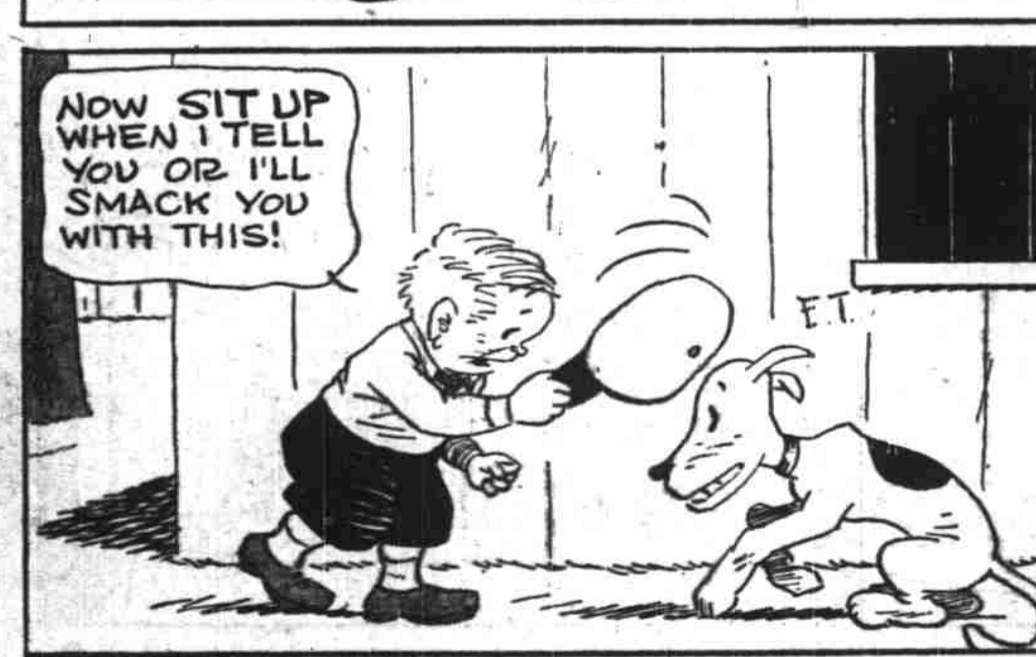


BIRD... ONE--TWO--THREE--

CROW!

BEAST, BIRD, FISH. THE PLAYERS ARE SEATED IN A CIRCLE, THE "IT" WHO STANDS IN THE CENTER, THROWS A BEAN BAG TO ANYONE IN THE CIRCLE, CALLING AS HE THROWS, ONE OF THE WORDS, BEAST, BIRD OR FISH. THE INSTANT AFTER CALLING HE STARTS TO COUNT TEN. BEFORE HE HAS COMPLETED THE COUNT THE PLAYER TO WHOM THE BEAN BAG WAS THROWN MUST NAME EITHER A BEAST, BIRD OR FISH, DEPENDING ON WHAT "IT" CALLED. IF HE FAILS TO DO SO, OR IF HE USES THE NAME OF A BEAST, BIRD, OR FISH THAT HAS BEEN NAMED BEFORE HE EXCHANGES PLACES WITH THE PLAYER IN THE CENTER OF THE CIRCLE AND BECOMES "IT".

Elmer
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