SUN BRINGING OUT TRACK ASPIRANTS

Interscholastic Squads Taking Advantage of Weather and Working Out Daily.

FEW LETTER MEN IN RANKS

Majority of Stars of Former Years Now in Service and Hopes of Schools Pinned on Inexperienced Men—Rivalry Keen.

With the big Northwest track meet only two weeks off, all the track coaches of the Interscholastic League are taking advantage of the good weather and are having their teams out in full force. Although most of the old stars are now in the military service, there are enough left to start up some keen competition.

Captain Hanson, of Lincoln, has been going over the quarter and the half-mile courses on the Multnomah field in almost record-breaking time. The Lincoln star expects to "cop" first place in either one of the two distance events and the way he has been going lately it will take a record-breaker to cheat him of his laurels. Hanson has placed second in the 440 twice in the past two seasons and also took second place in last year's Columbia track meet.

Dude Hitchcock, Washington's best bet, will give the Lincoln captain some stiff competition, as he is a crackerjack runner, but he has not practiced much of late, as he is on the baseball team and likes the great American pastime much better than he does track.

Jefferson has some stars out for the distance events, but none of them have a "rep" as yet and Coach Quigley may have a couple of dark horses hidden, who will make things interesting at the next track meet.

Peake Due to Win Mile.

Captain Peake, of Franklin, is expected to win the mile. Franklin's only letter man is going at top speed on the Franklin bowl dirt track and should not have much trouble in placing in that event. He is also considered a good half-miler, but does not seem as good as Hitchcock or Hanson.

All the rest of the distance men from the other schools are out for the first time this season and may spring some surprises.

Every track man will have a good chance in some event this year, as there are practically no stars out.

In the sprints, Ralph Thayer, of Jefferson, is considered the best bet in the league. Even in the days of Coulter and Snook, Thayer always held his own. This Spring, with all the old stars gone and with added experience, Thayer should make a wonderful stab at the record.

Lincoln and Columbia may bring out some good sprinters and surprise the Jefferson captain, but it is very doubtful.

Pole Vaulters Are Few.

In the pole vault, "Shrimp" Phillips, of Columbia, should place. He is the only pole vault letter man left in the Interscholastic League. Like Hitchcock, Phillips spends most of his time on the ball field and does not practice much. Any man practicing faithfully should not have much trouble in placing in the pole vault.

There are no letter men back in the high jump or the weight events. Who will place in those events is a mystery to the coaches. Although each school has at least a half dozen men out for the weights, all of the material is green. There will probably be no records broken at the coming meet, but these is going to be brisk competition, as the boys are practicing as they never did before.

This is the first time since the schools decided to go in for track, that so few letter men are back. War has taken most of the great athletes and the coaches will have a good chance to develop new stars. In the previous years the spirting writers could usually pick the winner before the meet. It is not so this year. Every school has an equal chance and the breaks will count a great deal.

* * *

The grammar school will enter relay teams in the Northwest military and open track and field meet on Friday evening, April 26, at the Ice Palace. This is an added attraction and will have a lot of competition, as most of the 30 schools in this city are going to enter runners.

Trotting Gossip.

MIGNOLA is one of the handsomest stallions that has been seen on the turf since Pamlico was laid away. He is a bright chestnut, while the shading of his mane and tail would lead a spectator to infer that he was descended from Daniel Lambert. His color, however, comes to him through Nutwood, while in his two top crosses he combines the blood of Allerton and Axtell, the stallions bred by C. W. Williams, of Independence, Iowa, and which started him on the high road to fame and fortune. Mignola is also an Iowa product and is now being prepared by Bob Wright to start in a few of the early closing events in the Grand Circuit. He is eligible to the 2:17 class and as he trotted a mile in 2:03¾ at Lexington last Fall, it will take a high-class performer to step by him at the finish of a heat. Mignola is also a good actor in company, as was shown by his deportment in the Walnut Hall cup that was won by Early Dreams.

* * *

A Boston association announces that it is the first to offer a selling race at a trotting meeting in 1918. Five years ago the Connecticut Fair Association, at Hartford, Conn., offered selling races for 2:24 trotters and 2:15 pacers, the purses for each being $1000, with the condition that it was for horses valued at $1000, and the winner be sold 20 minutes after the race. It was also further provided that if the winner sold for over $1000 one-half of the excess was to go to the second horse and the balance to the nominator. The 2:15 pace did not fill, while Ed Avery won the trot with Allerworthy in 2:15¾ and an officer had to be sent to the stall in order to get the horse out to be sold. When he was put up no one made a bid. This is simply a running turf innovation without any of the advantages that the gallopers get in the matter of weight on account of the price named in the entry.

* * *

Ben Earl, 2:00½, is being prepared for the season's campaign at Readville by Bob Proctor. His present trainer came very near riding a mile in two minutes behind Uhlan, as he finished on the outside of Hamburg Belle at North Randall when she made the world's race record of 2:01¼ for trotters. Possibly Ben Earl may carry him one in even time if his owner decides to give him a few races on the mile tracks.

SOME ATHLETES WHO WILL COMPETE IN NORTHWEST MILITARY AND OPEN TRACK MEET AT ICE PALACE, FRIDAY NIGHT, AND TWO WELL-KNOWN PORTLANDERS WHO ARE HELPING TO PUT THE MEET OVER.

NORTHWEST STARS TO SHINE APRIL 26

Monster Indoor Track Meet to Be Largest in History of Pacific Coast.

NEW RECORDS EXPECTED

Collection of Athletes Due to Enter Friday Assures Keen Competition. Colleges and Military Posts Will Send Representatives.

The Northwest military and open indoor track and field meet will hold the boards at the Ice Palace Friday night, April 26. The meet will be one of the biggest ever held on the Pacific Coast and is the first meet to be staged at night in the history of Portland track. Athletes will gather from all over the Pacific Northwest to compete in the championships, and it would not be surprising if some records were smashed in several of the events.

The Girls' Honor Guard, under the direction of Miss Ruth Plummer, has been disposing of the tickets like hot cakes, and the ice rink promises to be packed to the rafters Friday night.

The executive committee is composed of the following: Lawrence A. Spangler, chairman; George Bertz, secretary; Charles Lloyd, special athletic representative of the Government, treasurer; T. Morris Dunne, George Philbrook, James J. Richardson, Robert A. Krohn, S. F. Ball and Lieutenants Snowden, Wells, Huinicke, Halstead and Sheehy, and has been working night and day on the details of the meet.

The floor is nearly all laid and work is continuing daily under the direction of George Philbrook. All of the track and field equipment belonging to the Multnomah Amateur Athletic Club has been donated for the use of the meet and has been transported to the Ice Palace.

Money to Go to Post.

Every cent taken in at the meet will go to the post athletic fund of Vancouver Barracks to equip the the soldiers with athletic goods and necessities to keep them in fighting trim and furnish them amusement.

The commandant at the barracks has offered military police of the barracks to serve as ushers Friday night.

The 70-yard high hurdle junior National championship race which has been awarded to Portland will be the feature of the meet. The winner of the race will be the 70-yard high hurdle champion of the United States and will be awarded the championship A. A. U. gold medal. First and second place medals will also be given by the American Athletic Union in the National junior championship event.

No Winners Allowed.

In order to be eligible for the event one must be a registered athlete who has not won a first prize at any Amateur Athletic Union championship meet, a Canadian championship meet, a cross-country championship meet, an Intercollegiate championship meet, or a meet for the championship of any foreign country. The entry list for the 70-yard high hurdle championship will close Monday night.

Oregon Agricultural College, Washington State College, Multnomah Amateur Athletic Club and the Vancouver Barracks will all enter full teams in every event. There will be individual entries from the University of Oregon, Camp Lewis, Willamette University, numerous smaller colleges and military posts and many high schools.

The complete order of events is as follows:

1, high jump; 2, 70-yard trials; 3, 220-yard trials; 4, 880-yard run; 5, 70-yard finals; 6, 20-yard finals; 7, bomb throwing; 8, 70-yard high hurdles trials; 9, 440-yard run; 10, one-mile run; 11, shot put; 12, bayonet sparring exhibition; 13, 70-yard hurdle finals; 14, grammar school relay trials; 15, high school relay trials; 16, gas mask relay; 17, equipment relay; 18, grammar school relay finals; 19, high school relay finals; 20, open relay.

Checkers.

E. H. BRYANT, Editor.
Phone Tabor 6213.

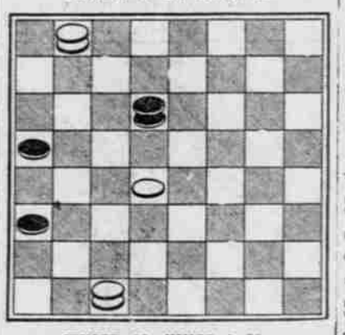
Headquarters Portland Chess and Checker Club, Worcester building, Third and Oak streets, room 216. Contributions solicited. Mail to 143 East Thirty-fifth street.

PRIZE PROBLEM NO. 671.

By Henry Spayth, Buffalo, N. Y.

A prize will be presented to the solver contributing the most complete and correct analysis of the following position. Looks easy, only three men of black and three of white. This is checker art, the clearest-cut piece of strategy from an authority on the game. It is said that men and women are as strong as their weakest part. Well, it is true of a checker problem and it is up to you, solver, to discover that spot. It is not an impossible position, but actual practical end game and unexcelled in beauty of construction. It will require skill and some practical checker knowledge to score the draw and losing moves in this simple position. Accomplish the task and you will be better equipped for future work.

BLACK, 13, 21; KING, 18



WHITE, 18; KINGS, 1, 30.
Black to play and draw.

PROBLEM NO. 672.

By A. W. Lowrey.

Black, 1, 11; king, 22. White, 9, 14, 24. Black to play and white to draw. Do be careful. Go slow. Do not move the men all over the board, but study the position until you have grasped the winning line of play.

PROBLEM NO. 673.

By William Fleming.

This is a marvel of elegance. At a glance the expert will discover that it is not a tricky problem, but requires genuine practical experience in its solution. Black, 5, 6, 11, 12; king, 21. White, 13, 14, 17, 19, 20, 23. White to play and win.

PROBLEM NO. 674.

By Miles Barnes.

Black, 3, 5, 28; king, 15. White, 12, 13, 20, 23, 26. Black to play and win.

Problem No. 671.—The solution will be published in the issue of May 19. We are confident that any player, having seen this position, and possibly the solution, will not enter for the prize.—Editor.

This life is but a world of care; man needs some recreation.
The monotony of daily toil often causes dissipation.
Then turn you to the checker board, enjoy its combinations.
Its problems, traps and counter shots, and many variations.
The game is fair, the players square, it causes none to grieve.
Its votaries are never caught with cards tucked up their sleeves.
The gambler, con and bunco man at checkers are ignored,
And never try their tricks to ply across the old draught board.
—Wm. Grimshaw, Minneapolis Journal, 1897.

GAME NO. 463.

"Will o' the Wisp."

By Joseph Maize.

This game is intended to teach the novice the value of the scientific "Scotch sacrifice" as an offensive and defensive bit of strategy.

11-15	7-16	12-16(B	4-11	9-14
23-19	24-20	25-22(1	25-22	7- 3
9-13	16-19	16-19	6-10	11-15
26-23	18-15	29-25(C	22-18	31-27
8-11	19-23	4- 8	13-17(F	15-18
23-18	15-11	11- 7(D	32-27	22-22
11-16	10-14(A	2-18	23-32	18-25
18-11	22-18	22-15	30-25	Drawn
16-23	3- 9	8-11(E	14-23	
27-18	18-15	15- 8	21- 7	

A—Now into a cross position. B—In Pittsburg Dispatch, I gave this move to win and correct 13-17 to draw and so played between the renowned players Wyllie and Bryden many years ago. Lees corrected my play, showing a very clever draw. Then I showed a win by the double sacrifice as Var. 7, but R. Jenkins, of Pulaski, Pa., with 25-22 as in Var. avoids the trap. Play was developed in trying to avoid the Jenkins draw as given in Var. 6.

C—31-26 will draw; fourth move. Var. 1.

D—The Scotch Sacrifice is well timed and forces an easy draw.

E—Obviously forced. Any other move permits 20-16 then white for choice.

F—If 10-15, 20-16, or if 1-5, 20-16, 11-20, 15-18, like terms prevail.

Var. 1.—21-26, 16-19, 25-22(7, 14-18(6, 29-25, 3-8(4, 21-17(5, 6-10, 15-6, 1-10(B, 22-6, 13-31, 6-1(2, 8-15, 1-6, 9-13, 6-10, 19-24, 10-26, 31-26, 28-19, 12-17, 19-15, 17-21, 15-11, 29-25, 26-16, 22-22, 16-12, 22-18, 12-8, 2-7, 11-2, 4-11, 2-7, 11-16, 7-11, 16-19(C, 11-16, 19-24, 16-19, drawn.

B—If 8-15 white wins as follows: 17-14, 1-17, 28-24, 19-28, 16-10, 17-26, white wins.

C—16-20, white wins second position.

Var. 2.—11-7, 2-11, 6-2, 8-12, 2-6, 9-12, 6-10(A, 12-16(B, 10-7, 23-27, 32-23, 19-26, 30-23, 21-26, 23-18(C, 26-22, 18-14, 22-29, 7-3, 29-25, 14-9, 16-19, 3-7, 11-15, 7-1, 15-18, 11-15, 25-22, 15-24, drawn.

A—Best, as it keeps control of all possible replies.

B—19-24, 28-19, 11-15 draws, but 31-27 in place of 11-5 forms a pretty end game, white to play and win. White takes the three-for-three, same as Dr. Brown's problem in Lee's Guide.

C—Not forced, but in keeping with the game.

Var. 3—11-7, 2-11, 21-17(A, 8-12(B, 15-8, 4-11, 22-8, 13-31, 8-3, 19-26, 30-16, drawn.

A—15-10 safe draw, but the text forces matters.

B—6-10 draws same as Var. 2 at third move. If 1-5 in place of 6-10, 17-14 gives white the easy end of the battle.

Var. 4—9-14, 11-8(A, 3-12, 15-11, 19-24, 22-15, 23-27, 32-23(5, 24-27, 25-22(B, 13-17, 22-15, 27-31, 26-22(C, 6-9, 13-16, 1-26, 30-23, 31-26, 23-19, 26-17, 20-16, 17-22, 28-24, 22-18, 24-20, 14-17, 21-14, 18-9, 11-7, 2-11, 16-7, 9-6, 19-15, 6-2, drawn.

A—The alternate sacrifice is compulsory.

B—23-18, 14-23, 26-19, 27-31, 28-24, or 25-22 is deprived of power to harm by 6-10 or 31-27.

C—23-19, 31-22, and black with a man down should win.

Var. 5—28-19, 27-31, 26-22, 1-5, 11-7, 2-18, 22-15, 14-18, 15-11, 18-23(A, 25-22(B, 31-27(C, 19-15(D, 12-19, 11-8, 4-11, 30-26, 23-30, 32-7, 30-23, 22-18, 25-22, 18-14, drawn.

A—6-9, 11-7, 9-14, 7-2, 13-17, 2-6, 17-22, 30-26, will draw, but is a critical ending for the blacks.

B—11-7, 31-27 will draw.

C—23-26, 30-23, 7-31-27, 22-18, 6-9, 11-7, 9-14, 18-9, 5-14, 7-2, 27-18 draws several ways.

D—Compulsory, as auything else would barely draw.

VARIATION 6.

8- 8	1-10	31-27	16- 7	26-30
20-16	23-18	30-25	1- 6	25-18
23-27	14-23	27-24	9-13	30-26
32-23(A	26-19	19-16	6- 9	12- 8
19-24	24-27(B	24-19	17-22	4-11
28-19	22-18	16-12	9-18	18-15
6-10	10-14	13-17	22-26	11-18
15- 6	18-15	10- 6	21-17	14-30
8-24	27-31	19-16	13-22	
16-11	15-10	6- 1	18-14	

and white has just enough moves to escape from first position.

A—Left as a black win in note C, Var. 2, Mr. Jenkins continues the play showing a draw.

B—Black may vary at many points, but cannot impair the draw.

Var. 7—20-16, 23-27(A, 32-23, 19-24, 28-10, 1-5, 26-22(B, 14-17, 21-14, 9-27, 22-18(C, 27-32, 18-14, 2-7, 25-22, 32-27, 22-18, 13-17, 29-25, 17-22, 25-21, 27-24, 21-17, 22-25, 30-21, 6-10, 15-6, 24-13, 6-1, B wins. A—A very fine example of the win by sacrifice, as black wins with two men short. B—No good results from 22-18, as the change leaves black stronger than before, while 16-12 leads to the same position as in note C.

C—16-12, 27-31, 22-18 or 22-17, 31-27, 18-14, 27-23, 19-16, 6-10 or 6-9, black wins.

GAME 464.

"Ayreshire Lassie."

11-15,	24-20,	8-11,	28-24,	4-8, 29-19, 15-18,
22-15,	11-18,	26-22,	10-15(A,	19-10, 6-15,
21-17,	1-6,	17-14,	9-13(B,	22-17, 13-22, 14-10,
7-14,	27-23,	18-27,	25-4,	white wins.

Can anyone show a draw after (A)? B—Fatal, of course.

Game No. 465—The editor doubts considerably the soundness of Mr. Maize's play and will have something to say if The Oregonian critics overlook the play at the 44th and 45th moves.

GAME NO. 465.

"Kelso."

Black, E. Kenny.		White, J. K. Judd.		
10-15	22-17	8-11	26-22	27-23
21-17	11-15	32-27	7-11	3- 7
6-10	29-25	4- 8	8- 3	23-16
25-21	7-10	27-23	11-15	7-14
1- 6	27-24	8-12	24-19	16- 7
17-13	9-14	31-26	15-24	14- 9
15-19	26-23	15-18	28-19	5-14
24-15	19-26	19-15	14-18	17-13
10-19	30-23	18-27	22-15	white
23-16	3- 7	15- 8	31-27	wins.
12-19	23-19	27-31	15-11	

First—Avoid all lead whistling or boasting about your skill. Second—Lose with good temper and never say I had a win, etc. Third—Win with silence and modesty.—Andrew Anderson.

N. Sanfield, Centralia, Wash.—At your request am withholding the play. It is wonderful how much patience, industry and genuine hard work is required in many games of checkers and chess. It is the same to the good onlooker watching to see if anything new will develop and it is not the expert always we are indebted to for new moves and original strokes. Watching third and fourth-raters you will often stumble onto some new move that a stronger player would never have taken.

L. J. Vair, 4786 Tennyson st., Denver, Colo.—Bunch of contributions at hand; send games and please reconsider your decision.

Newell W. Banks is soliciting the aid of David Mitchell and other Philadelphians to stage in that city a combined simultaneous checker and chess exhibition. If successful will excel Marshall's exhibition of 129 boards.

Chess.

E. H. BRYANT, Editor.
Phone Tabor 6213.

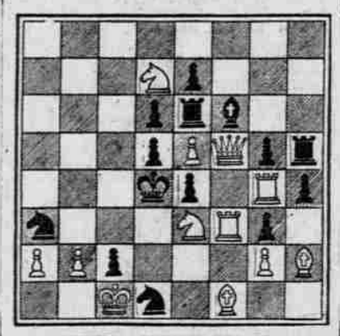
Contributions solicited. Headquarters Portland Chess and Checker Club, Worcester building, Third and Oak streets, room 216. Mail contributions to 143 East Thirty-fifth street.

PRIZE PROBLEM NO. 363.

By Dr. W. R. I. Dalton, Seattle, Wash.

A prize will be given by the doctor for a complete analysis of this brain racker. Solutions received up to May 12. This is sober, sincere chess art, and a forceful presentation of the doctor's theme. It can not be treated briefly. You will have to stop talking and do some thinking. It is certain of a delightful reception by the solvers.

BLACK—FOURTEEN PIECES.



WHITE—TWELVE PIECES.

White to move and mate in three.

White king on QB, queen on KB5, rooks on KKt4 and KB3, bishops on KR2 and KB, knights on K3 and Q7, pawns on K5, KKt2, QKt2, QR2.

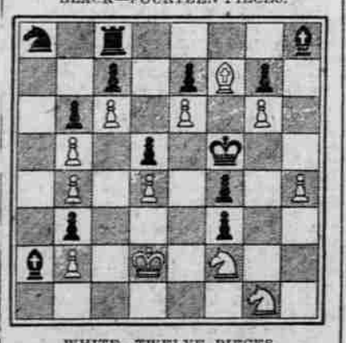
Black king on Q5, rooks on K3 and KR4, bishops on KB3, knights on Q8 and QR6, pawns on K2, K5, KKt4, KKt6, KR5, Q3 Q4, QB7.

PROBLEM NO. 364.

"The Roundup," by Jos. Ney Babson, Seattle, Wash.

This should rest under a glass case in every clubroom. The solvers are becoming acquainted with the exquisite finish of Mr. Babson's style, which expresses so pleasantly genuine chess strategy. If you round up the play in this thoroughly tested combination your mental capacity should be quadrupled for future work. It meets every requirement of those who desire more play than is found in the usual problem.

BLACK—FOURTEEN PIECES.



WHITE—TWELVE PIECES.

White to play and mate in 48 moves.

White king on Q2, bishop on KB7, knights on KKt and KB2, pawns on K6, KKt6, KR4, Q4, QB6, QKt2, QKt4, QKt5.

Black king on KB4, rook on QB, bishops on KR, Q and QR7, knight on QR, pawns on K2, KB5, KB6, KKt2, Q4, QB2, QKt3, QKt6.

PROBLEM NO. 365.

By Mrs. W. J. Baird.

This was published in the Newcastle Chronicle, December 15, 1917. Contributed by C. Rone, Company 116, Canadian Foresters, Tunbridge, Kent, England. Black, 9 pieces. White, 8 pieces. White to play and mate in two moves. White king on K6, queen on Q8, rook on QR4, bishop on QKt, pawns on KB7, KKt6, QB6, QKt3. Black king on K5, queen on QKt5, rook on K6, bishop on KB6, knight on KKt8, pawns on KKt2, Q6, QB2, knight on QKt.

SOLUTIONS.

Problem No. 356—Key, K-Q7; K-K5, 2, B-Q5, KXB, 3, Q-Q4, mate.

Problem No. 357—Key, Q-R5, PXKt, 2, KtXP, KXKt, 3, Q-B, mate.

Problem No. 358—Key, Q-B3.

Solutions have been received from Robert and Humphrey Svendsen, Oregus, Ray LeFever, Dr. Dalton, Peter Claudianos, J. Kane, Joe Murray, W. Deatrick, L. E. Smith, H. Pyerita, Rex Daiean, Mrs. Harriette Ehricks, J. N. Babson, W. B. Mason, G. R. Campbell, H. A. Davis, C. G. Givens, C. F. Putney, F. Stafford, L. Boardman, S. T. Adams, George Griffith, H. Harden, E. Robertson, T. B Fording, C. Rone, A. Lewis, S. C. Dickens, E. L. Berry, Charles Benson, Eleanor Howard, C. W. Williams, D. B. French, Charles Davenport.

Prize problem No. 351—Key, R-Kt4, KXR, 2, BXKch, K-Kt4, 3, KtXP, mate. 1....K-Q6 2, B-Kt6ch, K-K5, 3,P-Q3, mate. 1....BXP 2, Kt-KB3ch, KXR, 2, BXP, mate. 1.... BXP, 2, Kt-KB3, B-Q4, 3, R-Kt5, mate. 1....BXP, 2, Kt-KB3ch, P-Q4, 3, R-Kt5, mate. 1....Any, 2, Kt(Kt3)-B5ch, B-Q4, 3, B-Kt6, mate. 1....Any, 2, Kt-B6, ch, P-Q4, 3, P (Q's), mate, 1....PXKt, 2, B-Kt6ch KXR, P (Q's), mate, 1....PXKt, B-Kt6ch. Q-Q3, 2, P (Q's) mate. 1. P-Kt 3, 2, Kt(K3)-B5, P-Kt4, 3, Kt-R6, mate. 1.... P-Kt4, 2, Kt-B6, P-B6, 3, Kt-R6, mate. 1.... P-B6, 2, Kt-Q3, mate in two.—Charles Davenport, Boise, Idaho, box 58.

Problem No. 352—Key, R-K6, QXR, 2, Kt-B3, mate. 1....KXR, 2, Q-Q3, mate, etc.—Charles Davenport.

Several contributed excellent solutions but Mr. Davenport is awarded the prize. Please acknowledge the receipt of the same and join our solvers' list.

George Griffith, Oregon City, contributes the following ending of a game he recently played in the club there: Black, seven pieces. White, eight pieces. White king on KR3, queen Q7, rook on Qsq, knight on Q4, bishop on QKt, pawns on QB5, KKt3, KR2. Black king on KR3, queen on KB7, bishop on Q4, knight on QKt5, pawns on QB3, KB4, KKt3. White to play. BXP, Q-Kt7ch, 2, K-Kt4, PXBch, 3, KtXPch, Q-Kt7, mate. 1....B-Kt7ch, 2, K-R4, P-Kt4ch. Cannot prevent a mate, only delay it by sacrifice. 1....Q-Kt7ch, 2, K-R4, KXBPch, 3, B-R3, Q-Q7, black now has perpetual check, or Q-Q6ch, K-Kt2, 4, K-Kt4, B-B6ch, 5, K-R4, QXP, mate. 1. BXP, or white can play R-Q3, threatening knight, a very good move, black replies B-B2, K-Kt3ch, K-R2, Q-KB3, and B-Kt8 look out, white, or you are mated by Q-R4.

Joseph Babson is a chess master, but I am learning his style and do not anticipate any further trouble. Chess, like everything else man constructs, is characteristic of the man. They are known by their walk, a cough, or, as the Good Book says, by their works.—George Griffith, amateur.

Friend Babson called our attention to the fact that king and two knights against black king can win if black king has a pawn. Yes, and following the editor gives an illustration: Black king on KR, pawn on K6. White king on K6, knights on Q4 and KB5. White to play and win. Kt-K2, K-Kt4, K-Kt7, K-R, K-R2, 4, K-B7, K-R, 5, Kt-B4, P-K7, 6, Kt-K6ch, K-R2, 7, Kt-B8ch, K-R, 8, Kt-Q7, P(Q's) 9, Kt(Q7)-Kt6, mate.

GAME NO. 319.

This game taken from "Chess, by Mitchell," was played 125 years ago in England, between Lord Henry Seymour and Dr. Bowder, who had the white pieces. It is a brilliant game. Mr. Bowdler allowed white to capture most of his pieces and then brought about a very pretty mate.

White.	Black	White.	Black.
1—P-K4	P-K4	13—Q-Kt4ch	K-B2
2—B-B4	B-B4	14—Q-KP	Kt-Q2
3—P-Q3	P-QB3	15—Q-Kt3	P-Kt3
4—Q-K2	P-Q3	16—Kt-Kt5ch	PXKt
5—P-B4	PXP	17—BXPch	K-Kt2
6—QBXP	Q-Kt3	18—B-Q5ch	K-R3
7—Q-B3	QXP	19—P-Q4	P-Kt3
8—BXPch	K-Q2	20—BXP	K-Kt2
9—Kt-K2	QXR	21—P-B4ch	KXB
10—K-Q2	B-Kt5ch	22—Q-Kt3ch	K-B4
11—QKt-B3	BXKtch	23—Q-R3, mate	
12—KtXB	QXR		

GAME NO 320.

From the same little gem of a book as above This game was awarded the brilliancy prize in a New Zealand championship tournament. Friberg, white; Mason, black.

White.	Black.	White.	Black.
1—P-QR3	P-K4	19—Q-K2	K-B
2—P-K3	P-Q4	20—R-B2	P-KB4
3—P-Q4	Kt-QB3	21—P-B4	Q-Kt
4—Kt-KB3	B-KKt5	22—P-QB5	B-B2
5—B-K2	P-K5	23—Kt-B3	Kt-K3
6—KKt-Q2	BXB	24—B-Q2	R-Kt2
7—QXB	QKt-K2	25—R-Kt2	R-Kt4
8—Q-Kt5ch	P-B3	26—R-KB	R-B3
9—QXKtP	Kt-B3	27—R(B)-B2	
10—Q-R6	Q-Q2		R(B3)-Kt3
11—Q-K2	Kt-Kt5	28—K-B	Kt-B2
12—O-O	B-Q3	29—R-Kt	Kt-R4
13—P-KB3	Q-B2	30—R(B2)-Kt2	BXP
14—P-KKt3	O-O	31—B-K	P-B7
15—PXP	PXP	32—Q-Q2	BXB
16—Q-Kt2	QR-K	33—QXB	PXP
17—P-QKt4	R-K3	34—RXR	Q-B5ch
18—Kt-Kt3	Kt-Q2		

and wins. Black mates next move.

"Chess Endings." Can you win this? White king on QB6, queen on QKt5, pawn on QKt6; black king on QR, rook on KR2, bishop on QB. White to play and win.

GAME NO. 321.

Vienna Opening.

Moscow.	Riga.	Moscow.	Riga
White.	Black	White.	Black.
1—P-K4		13—Kt-B6ch	B-K3
2—Kt-QB3	Kt-KB3	14—KtXB	KtXKtch
3—P-B4	P-Q4	15—K-Q	Q-Q5
4—BPXP	KtXP	16—B-Q5	R-Q
5—Q-B3	P-KB4	17—BXKt	QXKtP
6—Kt-K2	Kt-QB3	18—K-B2	KXKt
7—P-K4	Kt-Kt5	19—BXKtP	P-QB5
8—K-Q	P-B4	20—P-KKt3	B-B4ch
9—Kt-B4	P-KKt3	21—K-Kt2	R-Q2
10—B-Kt5ch	Kt-B3	22—R-R3	P-KR3
11—QKtXP	K-B2	23—R-Q	BXB
12—B-B4	KtXQP	24—R-Q5	KtXKt4ch
	Resigns.		

If BXKt, PXKtch, 26, K-Kt2, P-Kt5, etc.

C. F. Putney, Corvallis, Or.—Contribution received. Will use but not diagram. Thanks.

Charles Davenport, Boise, Idaho, box 58.—Our very best for that beautiful present of a paper knife with an inlaid handle. Something we needed and appreciate more as a specimen of your own handiwork.

H. S. Rudd, First National Bank, Pendleton, Or.—Have written. Chess Mitchell.

Brown and Alderson, H. G. Co., 44th U. S. Inf., Camp Lewis, American Lake, Wash.—Will attend to at once to secure you boys the outfit. Solutions good.

George Griffith, Oregon City—Pleased that you are pleased with Mr. Babson's style and Mr. Dalton's also. Your analysis is thorough.

FIRST, BECAUSE THEY LAST

Goldsmith Guaranteed

Tennis Rackets

GOLDSMITH
PARAMOUNT
WRIGHT & DITSON

Tennis Balls

TENNIS SHOES, NETS, MARKERS, TAPES, ETC.

HONEYMAN HARDWARE COMPANY
FOURTH AT ALDER

GOLDEN WEST CLUB BOXING

At Eleventh-Street Playhouse
WEDNESD'Y, APR. 24

MICK KING vs. FARRELL MONTY
Middleweight Championship Pacific Coast

S. Wills vs. Lee Johnson, Chet Neff vs. Langford.
3—OTHER HIGH-CLASS BOUTS—3

Tickets on Sale Rich's, 6th and Washington.

Stiller's, Broadway at Stark.

He Needs Somebody to Send Him another pouch of Real GRAVELY Chewing Plug

Uncle Sam's Boys don't ask for much in the way of comforts—*but good tobacco* they must have.

A few cents spent for Real Gravely will buy *more tobacco satisfaction* than many times the money in ordinary plug.

Give any man a chew of Real Gravely Plug, and he will tell you *that's* the kind to send. Send the best!

Ordinary plug is false economy. It costs less per week to chew Real Gravely, because a small chew of it lasts a long while.

If you smoke a pipe, slice Gravely with your knife and add a little to your smoking tobacco. It will give flavor—improve your smoke.

SEND YOUR FRIEND IN THE U. S. SERVICE A POUCH OF GRAVELY

Dealers all around here carry it in 10c. pouches. A 3c. stamp will put it into his hands in any Training Camp or Seaport of the U. S. A. Even "over there" a 3c. stamp will take it to him. Your dealer will supply envelope and give you official directions how to address it.

P. B. GRAVELY TOBACCO CO., Danville, Va.

The Patent Pouch keeps it Fresh and Clean and Good —it is not Real Gravely without this Protection Seal

Established 1831