

NOTICES



Delores Pigsley, Rosemary Landis, Gov. Barbara Roberts, Mary Fisher, and Jessie Davis participate in the compact-signing ceremony that launched "the tent" and the permanent facility.

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ervation as of the tribe's Reservation Act of 1980, the 11 acres were automatically eligible for gaming under the Indian Gaming Regulatory Act. In fact, the property the casino sits on was part of the original Siletz Reservation established in 1855.

Within two months after the tribe's plan was made public, the Lincoln City Chamber of Commerce hosted a luncheon for the tribe, which drew a large number of community residents. There was considerable support and interest in learning more about the tribe's plans directly from tribal officials.

A ceremony dedicating the gaming center site was held on Feb. 25, 1995.

After several months of intensive negotiations, a tribal/state compact for conducting Class III gaming was successfully signed off by the governor and the tribal chairman. The compact provided for the operation of a 10,000-square-foot temporary gaming facility for one year while the permanent facility was under construction.

Tribal Council Member Mary A. "Dollie" Fisher came up with the name "Chinook Winds" for the casino. There is symbolism in the name. The Siletz Tribe is culturally linked to salmon, thus the name "Chinook." Chinook winds are warm winds and the thought that followed was, "The warm winds of success will blow over our casino." That's how the name came to be.

PCL, a major construction firm based in Bellevue, Wash., whose background included Minneapolis' Mall of America and the Denver airport, was awarded the contract to complete the temporary facility and construct the permanent facility under a design/build contract. Keith Henrickson and Andy McCord were in charge of the project.

Kane and Johnson, an architectural firm based in Minneapolis, Minn., under the direction of Mike English and associates Peter Poulson and Stephanie Howe, was contracted to design the 140,000-square-foot gaming and convention facility (later enlarged to 159,000 square feet with the addition of a mezzanine floor).

Creative Design and Engineering of Newport, Ore., (Dietmar Goebel and Dennis Lowrey) was contracted to serve as the owner's representative to monitor the planning and construction of the temporary and permanent centers.

In March, as required by the Indian Gaming Regulatory Act and the tribal/state compact for Class III gaming, the Tribal Council established a gaming commission of five members with regulatory responsibilities to ensure that all federal, state, and tribal gaming laws and regulations were complied with, including the conducting of background investigations and the issuing, revoking, and denying of employee and vendor licenses.

Members were Joe Lane, Mark Pullam, Cy Hill, Mike Fisher, and Brad Darcy. A tribal monitor also was chosen, Tim Viles.

Upon completion of the construction of the temporary facility (the tent) on May 26, 1995, a ribbon-cutting ceremony was held exclusively for tribal members and staff and a grand opening was held the following day for the general public to attend the first day of gaming in our "tent."

Based on recommendations of the Ad Hoc Gaming Committee, it was expanded to include Amos Arden, Geneva Johnson, Mike Fisher, and Lisa Norton.

A general plan for the use of gaming revenues with percentage allocation for various uses over a five-year period was adopted by the Tribal Council by resolution on July 16, 1995, and sent to the National Indian Gaming Commission as required.

In designing Chinook Winds, careful consideration was given to include cultural aspects of the tribe. Since the Siletz Tribe was known for its double-handled basketry, this was a design the tribe wanted to incorporate into the facility.

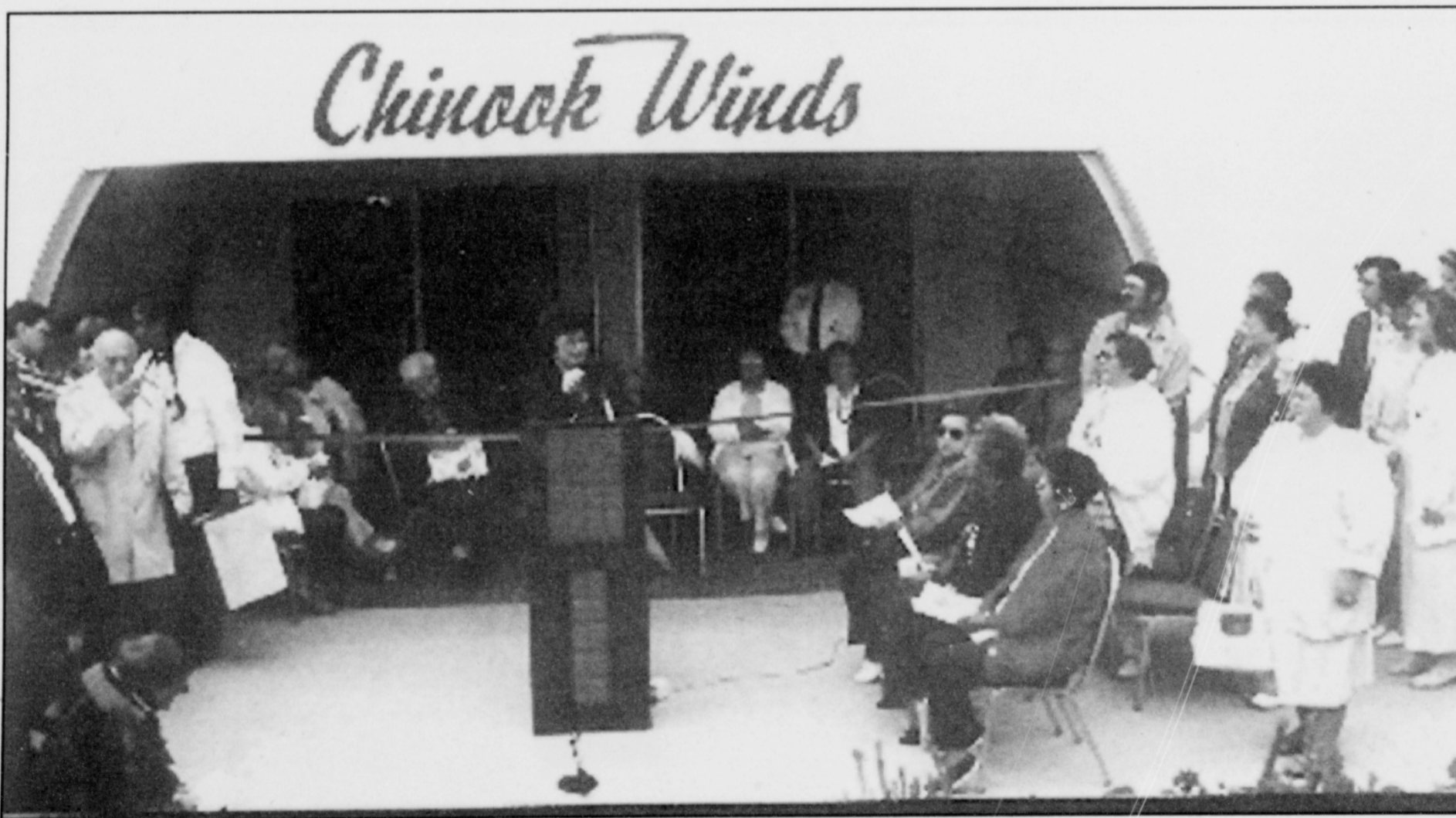
The architects were very willing to include all tribal suggestions. They used the basketry in the development of the round bingo hall/showroom.

They followed through with the double-handled design in the ceiling of the gaming area. Also, two large Tivoli basket-style chandeliers were selected to represent baskets hanging above the gaming floor.

Before the casino could be built, rock from the tribe's rock quarry was hauled in to make the waterfall that depicts the spawning ground of the salmon at Euchre Creek. The casino then was built around this cultural site.

An escalator was positioned inside the falls to move people to the second floor gaming and convention center.

Tribal Council members each selected a name for a room by naming one of the tribes that make up the confederation of Siletz Indians, i.e., Tututni Room, Chetco Room, Mekanotin, Shasta, etc. Keeping our culture in mind, the portecochere uses the design of our plank house. We also used one of our basket designs for the exterior trim.



Delores Pigsley addresses the crowd at the grand opening of "the tent."