

Oregon Daily Emerald

Weather forecast

Today Cloudy High 46, Low 38
Friday Fog High 44, Low 35

Peace Corps progress

The Peace Corps has recruited more volunteers than in the past 25 years, including many from UO / PAGE 4

Wrestlers stomp Stanford

The team won eight of 10 opening matches against the Cardinal to improve their record / PAGE 7

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Eugene, Oregon

PRIDE hall recommended but not yet approved

University Housing may create alternative housing option for students affected by prejudices

By David Ryan
Oregon Daily Emerald

Imagine being African-American and having to live in a cramped dorm room with someone who has a Confederate flag pasted on his or her side of the wall.

Imagine being gay and waking up one morning with hate slogans pasted on your door.

University students facing these challenges may have the choice to enter a different kind of specialty residence hall next year. A residence hall may be created to

provide a safe haven for students affected by prejudices ranging from homophobia to ageism if University Housing makes up its mind to follow a recommendation from the Residence Hall Association by Jan. 30.

The PRIDE (Providing Residents Interested in Development and Education) Hall would be a place where students could sign up to live knowing in advance they would have a roommate who did not have problems with different races or alternative lifestyles.

Nina Thompson, a University student

who lobbied the RHA last spring to recommend creating the PRIDE Hall, said the idea for the hall was based on the experiences of gay and lesbian students.

"What happens is [the gay student] gets a homophobic roommate and so they have to move out," she said. "Housing says you can't move out within three weeks unless it's an emergency."

Thompson said the Resident Director of the student's hall could make the determination of whether something is an emer-

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"This is providing a safe environment."

Nina Thompson
University student

Grab 'n Go program proves successful

Dorm residents can now trade in missed meals for Tic-Tacs, tofu and other food products at Grab 'n Go locations

By Michael Hines
Oregon Daily Emerald

Normally he spends his time in his office, clad in a suit and tie. But for the first three weeks of school, the new University Housing food program, dubbed Grab 'n Go, was so popular, Housing Director Mike Eyster was carrying food by the case to keep up with the demand.

Grab 'n Go, instated two years ago to "compliment and supplement" the cafeterias, is booming, Eyster said. Last September, Housing converted the Hamilton Cafeteria into a solely Grab 'n Go location.

"We knew that participation [in meals] would increase," he said. "But it's been much more popular than we anticipated."

In fact, upward of 15 percent more popular than the year before. Each week, residents are allotted 19 meals, and residents are now eating 85 percent of their meals, up from 68 percent the year before. That adds up to Grab 'n Go dishing out 30 dozen bagels and 1,200 sandwiches every day.

"Based on the student response to it, I would say it is a success," Eyster said.

It was Housing Cash Sales Manager Glenn White's job to get the program up and running in Hamilton, and he had a month to do it.

"It's been pretty positive," said White, adding that he's looking for the "wow factor" from students who are surprised by what they find at Grab 'n Go.

The program allows for flexibility. While a cafeteria works on a six-week rotation, he can have a food item ordered and delivered the next day. This makes the approximately 20 suggestions he receives each day even more potent.

"We still have work to do to perfect everything," White said, adding that at this point, the program is just trying to break even.

The new system allows residents the normal 19 meals, but if they miss a

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Jennifer Snyder and Mike Hamilton debate how to spend their meal points at Grab 'n Go Hamilton Complex Wednesday night. This year the Grab 'n Go program does such a large volume of business that boxes of soda, bottled water and fruit juices fill every available space in the cafeteria.

Professor creates new 3-D software

Computer software program helps paleontologists see how dinosaurs once moved

By Sarah Skidmore
Oregon Daily Emerald

In the early 1990's, when the film Jurassic Park was released, Kent Stevens was fascinated like many other Americans. However, when the tyrannosaurus rex came on the screen he did not feel frightened, he was perturbed.

The forward facing eyes and the assumed vision limitations of the tyrannosaurus rex were highly improbable, said Stevens. He had done previous research on vision, and he began to develop research on the vision of other predatory dinosaurs.

His fascination with dinosaurs had officially begun.

Stevens is not a paleontologist, he is a computer science professor at the University. Jurassic Park planted the seed from which a revolutionary software program would develop. DinoMorph, a 3-D software program developed by Stevens, enables paleontologists and others to see how some dinosaurs actually moved.

"The primary purpose of this is to use it as a tool for paleontologists," Stevens said. "However, there are more possibilities for it, like a web site for public access to the program."

By inputting the size and other information about a certain dinosaur's bones and incorporating the limitations of movement, the DinoMorph program will show the movement of dinosaurs through 3-D animation.

DinoMorph is the first program of its kind. Traditionally, paleontologists collect their information and have a sculptor or artist reconstruct the dinosaur's likeness. There are several weaknesses in this practice, Stevens said. It is solely two-dimensional and it does not illustrate movement. The artist's model allows opportunity for artistic interpretation and is permanent. If any further developments are made, the information cannot be altered.

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