



# Our Windows have opened a lot of doors.

Microsoft's vision is clear and focused. Our operating systems, languages, and applications give new meaning to what personal computers can do. Making them more personal, more approachable - more indispensable.

To do this we need not only the skills of people who can write and test code, have a wide base of application use and knowledge, but also the combined talents of a broad range of individuals to keep our momentum going strong.

Your challenge is to use the latest in software development tools and methodology to design and develop test cases for our software products. Contribute to product design by reviewing specifications and defining problem areas. Troubleshoot software bugs to find faulty source code, recommend and implement changes.

You will have the opportunity to work on hardware that ranges from 386's to RISC-based

machines that are connected to XENIX, MS-DOS, and NT file servers. Work as a team member on projects such as operating systems, networks, compilers, personal and business applications software, graphical interfaces, handwriting technology, multimedia, and some things we can't even tell you about yet.

If you are pursuing a degree in Computer Science, Electrical Engineering (with software emphasis), or Math, we'd like to talk with you. **We will be conducting On-campus Interviews for Co-op Software Design Engineers in Test Development on Tuesday, April 28, 1992.** Resumes are due at the Co-op Office by Friday, April 17, 1992. See your Co-op Office for details.

We are an equal opportunity employer and are working toward a more culturally diverse workplace.

## **Microsoft®**